

./doc/langRef.xotcl

# Package/File Information

No package provided/required

## **Defined Objects/Classes:**

- <u>Class:</u> <u>unknown</u>, <u>allinstances</u>, <u>alloc</u>, <u>create</u>, <u>info</u>, <u>instdestroy</u>, <u>instfilter</u>, <u>instfilterguard</u>, <u>instforward</u>, <u>instinvar</u>, <u>instmixin</u>, <u>instparametercmd</u>, <u>instproc</u>, <u>new</u>, <u>parameter</u>, <u>parameterclass</u>, <u>recreate</u>, <u>superclass</u>, <u>unknown</u>, <u>volatile</u>.
- *Object*: abstract, append, array, autoname, check, class, cleanup, configure, copy, destroy, eval, exists, extractConfigureArg, filter, filterguard, filtersearch, forward, getExitHandler, hasclass, incr, info, instvar, invar, isclass, ismetaclass, ismixin, isobject, istype, lappend, mixin, move, noinit, parametercmd, proc, procsearch, requireNamespace, set, setExitHandler, trace, unset, uplevel, upvar, vwait.

## Filename: <u>./doc/langRef.xotcl</u>

 Description:
 XOTcl language reference. Describes predefined objects and classes.

 Predefined
 XOTcl contains three predefined primitives:

 primitives:
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 ${\tt self}$  computes callstack related information. It can be used in the following ways:

- self returns the name of the object, which is currently in execution. If it is called from outside of a proc, it returns the error message ``Can't find self".
- self class the self command with a given argument class returns the name of the class, which holds the currently executing instproc. Note, that this may be different to the class of the current object. If it is called from a proc it returns an empty string.
- self proc the self command with a given argument proc returns the name of the currently executing proc or instproc.
- self callingclass: Returns class name of the class that has called the executing method.
- self callingobject: Returns object name of the object that has called the executing method.
- self callingproc: Returns proc name of the method that has called the executing method.
- self calledclass: Returns class name of the class that holds the target proc (in mixins and filters).
- self calledproc: Returns method name of the target proc (only applicable in a filter).
- self isnextcall: Return 1 if this method was invoked via next, otherwise 0
- self next: Return the "next" method on the precedence path as a string.

- self filterreg: In a filter: returns the name of the object/class on which the filter is registered. Returns either 'objName filter filterName' or 'className instfilter filterName'.
- self callinglevel: Returns the calling level, from where the actual proc was called from. Intermediary next calls are ignored in this computation. The level is returned in a form it can be used as first argument in uplevel or upvar.
- self activelevel: Returns the level, from where the actual proc was invoked from. This might be the calling level or a next call, whatsever is higher in the stack. The level is returned in a form it can be used as first argument in uplevel or upvar.

my someMethod is a short form for [self] someMethod and can only be called in a context of an instproc or an method specific proc. It allows certain optimizations and shorter to write.

next invokes the next shadowed (same-named) method on the precedence path and returns its result. If next is called without arguments, the arguments of the current method are passed through the called method. If next is invoked with the flag --noArgs, the shadowed method is called without arguments. If other arguments are specified for next, these will be used for the call.

::xotcl::configure filter ?on off? allows to turn on or off filters globally for the current interpreter. By default, the filter state is turned off. This function returns the old filter state. This function is needed for the serializer that is intended to serialize the objects classes independent of filter settings.

::xotcl::configure softrecreate ?on | off? allows to control what should happen, when an object / a class is recreated. Per default it is set off, which means that the object/class is destroyed and all relations (e.g. subclass/superclass) to other objects/classes are destroyed as well. If softrecreate is set, the object is resetted, but not destroyed, the relations are kept. This is important, when e.g. reloading a file with class definitions (e.g. when used in OpenACS with file watching and reloading). With softrecreate set, it is not necessary to recreate dependent subclasses etc.

Example: e.g. there is a class hierarchy A softrecreate set, a reload of B means first a destroy of B, leading to A softrecreate is set, the structure remeans unchanged.

Date: \$Date: 2005/09/09 21:09:01 \$

# Class: Class

Class: Class Heritage: Object

**Procs/Instprocs:** <u>unknown</u>, <u>allinstances</u>, <u>alloc</u>, <u>create</u>, <u>info</u>, <u>instdestroy</u>, <u>instfilter</u>, <u>instfilterguard</u>, <u>instforward</u>, <u>instmixin</u>, <u>instparametercmd</u>, <u>instproc</u>, <u>new</u>, <u>parameter</u>, <u>parameterclass</u>, <u>recreate</u>, <u>superclass</u>, <u>unknown</u>, <u>volatile</u>.

Description: This meta-class holds the pre-defined methods available for all XOTcl classes.

## Instprocs

Arguments:	obj: new obj/class name
	?args?: arguments passed to the new class after creation
Description:	Allocate memory for a new XOTcl object or class. create uses alloc to allocate memory. But create also calls init and evaluates '-' arguments as method calls. In seldom cases the programmer may want to suppress the create mechanism and just allocate memory. Then alloc can be used.
Return:	new class name
<ul> <li>allinstances</li> </ul>	
Description:	Compute all immediate and indirect instances of a class
Return:	fully qualified list of instances
• create objName ?args?	
Arguments:	objName: name of a new class or object
	?args?: arguments passed to the constructor
Description:	Create user-defined classes or objects. If the class is a meta-class, a class is created, otherwise an object. Create firstly calls alloc in order to allocate memory for the new object. Then default values for parameters are searched on superclasses (an set if found). Then args is searched for args starting with '-' followed by an alpha character. These arguments are called as methods. '-' followed by a numerical is interpreted as a negative number (and not as a method). If a value of a method called this way starts with a "a", the call can be placed safely into a list (e.g. "Class c [-strangearg $-a$ -] -simplearg 2"). Finally the constructor init is called on the object with all arguments up to the first '-' arg.

The create method is called implicitly through the unknown mechanism when a class (meta-class) is called with an unknown method. E.g. the following two commands are equivalent

Car herby -color red Car create herby -color red

When a users may want to call the constructor init before other '-' methods, one can specify '-init' explicitly in the left to right order of the '-' method. Init is called always only once. e.g.:

Class Car -init -superclass Vehicle

name of the created instance (result of alloc)

Return: • info args

Arguments: args: info options

*Description:* Introspection of classes. All options available for objects (see <u>info object</u>) is also available for classes. The following options can be specified:

- ClassName info classchildren ?pattern?: Returns the list of nested classes with fully qualified names if pattern was not specified, otherwise it returns all class children where the class name matches the pattern.
- ♦ ClassName info classparent: Returns the class ClassName is nesting to.

- ClassName info heritage ?pattern?: Returns a list of all classes in the precedence order of the class hierarchy. If pattern is specified, only matching values are returned.
- ClassName info instances ?pattern?: Returns a list of the instances of the class. If pattern is specified, only matching values are returned.
- ClassName info instargs method: Returns the arguments of the specified instproc (instance method).
- ClassName info instbody method: Returns the body of the specified instproc (instance method).
- ClassName info instcommands ?pattern?: Returns all commands defined for the class. If pattern is specified it returns all commands that match the pattern.
- ClassName info instdefault method arg var: Returns 1 if the argument arg of the instproc (instance method) method has a default value, otherwise 0. If it exists the default value is stored in var.
- ClassName info instfilter: Returns the list of registered filters.
   With -guard modifier all instfilterguards are integrated (ClassName info instfilter -guards).
- objName info instfilterguard name: Returns the guards for instfilter identified by name.
- ♦ ClassName info instinvar: Returns class invariants.
- ClassName info instmixin: Returns the list of instmixins of this class.
- ClassName info instnonposargs methodName: returns list of non-positional args of methodName
- ♦ ClassName info instpost methodName: Returns post assertions of methodName.
- ♦ ClassName info instpre methodName: Returns pre assertions of methodName.
- ClassName info instprocs ?pattern?: Returns all instprocs defined for the class. If pattern is specified it returns all instprocs that match the pattern.
- ◆ ClassName info parameter: Returns parameter list.
- ClassName info subclass ?subclassname?: Returns a list of all subclasses of the class, if subclassname was not specified, otherwise it returns 1 if subclassname is a subclass and 0 if not.
- ClassName info superclass ?superclassname?: Returns a list of all super-classes of the class, if superclassname was not specified, otherwise it returns 1 if superclassname is a superclass and 0 if not.

*Return:* Value of introspected option as a string.

- instdestroy obj ?args?
  - Arguments: **obj**: obj/class name

?args?: arguments passed to the destructor

*Description:* Standard destructor. Destroys XOTcl object physically from the memory. Can be overloaded for customized destruction process.

In XOTcl objects are not directly destroyed, when a destroy is encountered in a method. Beforehand, the interpreter looks up whether the object is still referenced on the method callstack or not. If not, the object is directly destroyed. Otherwise every occurrence of the object on the callstack is marked as destroyed. During popping of the callstack, for each object marked as destroyed, the reference count is decremented by

one. When no more references to the object are on the callstack the object is physically destroyed. This way we can assure that objects are not accessed with [self] in running methods after they are physically destroyed.

*Return:* empty string

## • instfilter args

Arguments: args: instfilter specification

- Description: If <code>\$args</code> is one argument, it specifies a list of instfilters to be set. Every filter must be an XOTcl proc/instproc within the object scope. If <code>\$args</code> it has more argument, the first one specifies the action. Possible values are <code>set</code>, <code>get</code>, add or <code>delete</code>, it modifies the current settings as indicated. For more details, check the tutorial.
- *Return:* if \$args return empty current instfilters, otherwise empty

## • instfilterguard filtername guard

Arguments: filtername: filter name of a registered filter

guard: set of conditions to execute the filter

*Description:* Add conditions to guard a filter registration point. The filter is only executed, if the guards are true. Otherwise we ignore the filter. If no guards are given, we always execute the filter.

*Return:* empty string

- instforward name ?options? ?callee? ?args?
  - Arguments: name: name of forwarder method

**?options?**: –objscope, –methodprefix string, –default names

?callee?: named of the called command or object

?args?: arguments

*Description:* Register a method (similar to an instproc) for forwarding calls to a callee (target tcl command, other object). If the forwarder method is called, the actual arguments of the invocation are appended to the specified arguments. In callee an arguments certain substituions can take place:

- %proc: subsituted by name of the forwarder method
- ♦ %self: subsituted by name of the object
- ◆ %1: subsituted by first argument of the invocation
- ♦ %%: a single percent.
- ◆ %*tcl-command*: command to be executed; substituted by result.

Additionally each argument can be prefixed by the positional prefix %@POS (note the delimiting space at the end) that can be used to specify an explicit position. POS can be a positive or negative integer or the word end. The positional arguments are evaluated from left to right and should be used in ascending order. valid Options are:

- ♦ -objscope causes the target to be evaluated in the scope of the object,
- -methodprefix string inserts the specified prefix in front of the second argument of the invocation,
- $\blacklozenge$  -default is used for default method names (only in connection with %1).

See tutorial for detailed examples.

Return: empty

### • instinvar invariantList

Arguments:	invariantList: Body of invariants for the class
Description:	Specify invariants for the class. These are inherited by sub-classes. The invariants
	must hold for all instances. All assertions are a list of ordinary Tcl conditions.
Return:	empty string

## • instmixin args

Arguments: args: instmixin specification

Description: If <code>\$args</code> is one argument, it specifies a list of instmixins to be set. Every instmixin must be a defined class. If <code>\$args</code> has more argument, the first one specifies the action. Possible values are <code>set</code>, <code>get</code>, add or <code>delete</code>, it modifies the current settings as indicated. For more details, check the tutorial.

*Return:* if *\$args* empty return current instmixins, otherwise empty

### • instparametercmd name

Arguments: name: variable to be provided with getter/setter method

*Description:* Add a getter/setter command for an instance variable with the specified name. This method is used for example by the <u>parameter</u> method. Example:

```
Class C
C instparametercmd x
C cl -x 100
puts [cl x]
```

*Return:* empty string

- instproc name ?non-pos-args?" args body ?preAssertion? ?postAssertion?
  - Arguments: name: instance method name

?non-pos-args?": optinal non-positional arguments

**args**: instance method arguments

body: instance method body

?preAssertion?: optional assertions that must hold before the proc executes

**?postAssertion?**: optional assertions that must hold after the proc executes

*Description:* Specify an instance method in the same style as Tcl specifies procs.

Optionally assertions may be given by two additional arguments. Therefore, to specify only post-assertions an empty pre-assertion list must be given. All assertions are a list of ordinary Tcl conditions.

When instproc is called with an empty argument list and an empty body, the specified instproc is deleted.

*Return:* empty string

• **new** ?-childof obj? ?args?

Arguments: ?-childof obj? ?args?: args passed to create

Description: Convenience method to create an autonamed object. E.g.:

Http new

creates ::xotcl::\_\_#0, a subsequent call creates ::xotcl::\_\_#1, ... If -childof obj is specified, the new object is created as a child of the specified object.

Return: new object name

### • parameter parameterList

Arguments: parameterList: list of parameter definitions

*Description:* Specify parameters automatically created for each instance. Parameters denote instance variables which are available on each class instance and that have a getter/setter method with their own name. Parameters are specified in a parameter list of the form {p1 p2 ... pn}. p1 ... pn may either be parameter names or definitions of the form

{parameterName defaultValue}. If a default value is given, that parameter is created during creation process of the instance object, otherwise only the getter/setter method is created (and the parameter does not exist). The getter/setter method has the same name as the parameter. It gets and returns the parameter, if no argument is specified. With one argument, the parameter is set to the argument value. Example:

```
Class Car -parameter {{doors 4} color}
Car herby -doors 2 -color green
```

*Return:* empty string

#### • parameterclass class

Arguments: class: parameter class name

*Description:* Set the parameter class. The parameter class specifies how parameters are stored and maintained internally. Per default, a method "default" is called, to set the parameter with a default value. I.e.,

```
Class Car -parameter {
{doors 4}
}
```

is a short form for

```
Class Car -parameter {
   {doors -default 4}
}
```

For specialized parameter classes other methods can be called, e.g.

```
{doors -default 3 -updateWidget car}
```

	Return:	empty string	
•	• recreate <i>obj ?args?</i>		
	Arguments:	<b>obj</b> : obj to be recreated	
		?args?: arbitrary arguments	
	Description:	Hook called upon recreation of an object. Performs standard object initialization, per default. May be overloaded/–written. It calls another method cleanup which handles actual cleanup of the object during next. That means, if you overload recreate, in the pre–part the object still contains its old state, after next it is cleaned up.	
	Return:	obj name	
• superclass classList			
	Arguments:	classList: list of classes	
	Description:	Specify super-classes for a class. "superclass" changes the list of superclasses dynamically to classList.	
	Return:	empty string	
• unknown ?args?			
	Arguments:	?args?: arbitrary arguments	
	Description:	Standard unknown mechanism. This mechanism is always triggered when XOTcl does not know a method called on an object. Supposed that there is no method with the called name, XOTcl looks up the method "unknown" (which is found on the Class Object) and executes it. The standard unknown–mechanism of XOTcl calls create with	

all arguments stepping one step to the right; in the general case:

ClassName create ClassName ?args?

Unknown can be overloaded in user-defined subclasses of class.

*Return:* Standard unknown mechanism returns result of create

## • volatile

Arguments: :

*Description:* This method is used to specify that the object should be deleted automatically, when the current tcl-proc/object-proc/instproc is left. Example:

set x [Object new -volatile] *Return:* empty string

## Procs

• \_\_unknown name

Arguments: name: name of class to be created

Description:	This method is called, whenever XOTcl references a class, which is not defined yet. In	
	the following example: Class C -superclass D D is not defined. Therefore	
	Classunknown D is called. This callback can be used to perform auto-loading	
	of classes. After this call, XOTcl tries again to resolve D. If it succeeds, XOTcl will	
	continue; otherwise, an error is generated.	

This method is called on mixin/instmixin definition calls, istype, ismixin, class, superclass and parameterclass

*Return:* empty string

# Class: Object

Class: Class

**Procs/Instprocs:** abstract, append, array, autoname, check, class, cleanup, configure, copy, destroy, eval, exists, extractConfigureArg, filter, filterguard, filtersearch, forward, getExitHandler, hasclass, incr, info, instvar, invar, isclass, ismetaclass, ismixin, isobject, istype, lappend, mixin, move, noinit, parametercmd, proc, procsearch, requireNamespace, set, setExitHandler, trace, unset, uplevel, upvar, vwait.

*Description:* This class holds the pre-defined methods available for all XOTcl objects. All these methods are also available on classes.

## Instprocs

• abstract methtype methname arglist

Arguments: methtype: instproc or proc

methname: name of abstract method

arglist: arguments

*Description:* Specify an abstract method for class/object with arguments. An abstract method specifies an interface and returns an error, if it is invoked directly. Sub-classes or

	mixins have to override it.		
Return:			
	• append varName args		
Arguments: varName: name of variable			
C	<b>args</b> : arguments to append		
Description:	Append all of the value arguments to the current value of variable varName. Wrapper to the same named Tcl command (see documentation of Tcl command with the same name for details).		
Return:	empty string		
• array opt arr	ay ?args?		
Arguments:	opt: array option		
	array: array name		
	?args?: args of the option		
Description:	This method performs one of several operations on the variable given by arrayName. It is a wrapper to the same named Tcl command (see documentation of Tcl command with the same name for details).		
Return:	diverse results		
• autoname ?!? name			
Arguments:	<ul><li>?!?: Optional modifiers:</li><li>'-instance' makes the autoname start with a small letter.</li><li>'-reset' resets the autoname index to 0.</li></ul>		
	name: base name of the autoname		
Description:	autoname creates an automatically assigned name. It is constructed from the base name plus an index, that is incremented for each usage. E.g.:		
	\$obj autoname a		
	produces a0, a1, a2, Autonames may have format strings as in the Tcl 'format' command. E.g.:		
	\$obj autoname a%06d		
	produces a000000, a000001, a000002,		
Return:	newly constructed autoname value		
• check options	S		
Arguments:	options: none, one or more of: (?all? ?pre? ?post? ?invar? ?instinvar?)		
Description:	Turn on/off assertion checking. Options argument is the list of assertions, that should be checked on the object automatically. Per default assertion checking is turned off. Examples:		

```
o check {};  # turn off assertion checking on object o
o check all;  # turn on all assertion checks on object o
o check {pre post}; # only check pre/post assertions
```

info check introspects check options.

*Return:* empty string

• class newClass

Arguments:	newClass: new class name	
Description:	Changes the class of an object dynamically to newClass.	
Return:	empty string	
• cleanup ?args?		
Arguments:	?args?: Arbitrary arguments passed to cleanup	
Description:	Resets an object or class into an initial state, as after construction. Called during recreation process by the method 'recreate'	
Return:	empty string	
• configure ?a	rgs?	

Arguments: ?args?: '–' method calls

*Description:* Calls the '-' methods. I.e. evaluates arguments and calls everything starting with '-' (and not having a digit a second char) as a method. Every list element until the next '-' is interpreted as a method argument. configure is called before the constructor during initialization and recreation. E.g.

Object o -set x 4

here:

o configure -set x 4

is executed.

Return:	number of the skipped first arguments		
• copy newNan	copy newName		
Arguments:	newName: destination of copy operation		
Description:	Perform a deep copy of the object/class (with all information, like class, parameter, filter,) to "newName".		
Return:	empty string		
• destroy ?args?			
Arguments:	?args?: Arbitrary arguments passed to the destructor		
Description:	Standard destructor. Can be overloaded for customized destruction process. Actual destruction is done by instdestroy. "destroy" in principal does:		
	Object instproc destroy args { [my info class] instdestroy [self] }		
Return:	empty string		
• eval args			
Arguments:	args: cmds to eval		
Description:	Eval args in the scope of the object. That is local variables are directly accessible as Tcl vars.		
Return:	result of cmds evaled		
• extractConfigureArg al name ?cutTheArg?			
Arguments:	al: Argument List Name		
	name: Name of the Configure Argument to be extracted (should start with '-')		
	<b>?cutTheArg?</b> : if cutTheArg not 0, it cut from upvar argsList, default is 0		
Description:			

Instprocs

Check an argument list separated with '-' args, as for instance configure arguments, and extract the argument's values. Optionally, cut the whole argument.

Return:	value list of the argume	nt
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• exists var

Arguments: var: variable name

Description: Check for existence of the named instance variable on the object.

*Return:* 1 if variable exists, 0 if not

## • filter args

Arguments: args: filter specification

Description: If <code>\$args</code> is one argument, it specifies a list of filters to be set. Every filter must be an XOTcl proc/instproc within the object scope. If <code>\$args</code> it has more argument, the first one specifies the action. Possible values are <code>set</code>, <code>get</code>, <code>add</code> or <code>delete</code>, it modifies the current settings as indicated. For more details, check the tutorial.

*Return:* if \$args return empty current filters, otherwise empty

• filterguard filtername guard

Arguments: filtername: filter name of a registered filter

guard: set of conditions to execute the filter

*Description:* Add conditions to guard a filter registration point. The filter is only executed, if the guards are true. Otherwise we ignore the filter. If no guards are given, we always execute the filter.

*Return:* an empty string

• filtersearch methodName

Arguments: methodName: filter method name

*Description:* Search a full qualified method name that is currently registered as a filter. Return a list of the proc qualifier format: 'objNamelclassname proclinstproc methodName'.

- *Return:* full qualified name, if filter is found, otherwise an empty string
- forward name ?options? ?callee? ?args?
  - Arguments: name: name of forwarder method

?options?: -objscope, -methodprefix string, -default names

?callee?: named of the called command or object

?args?: arguments

- *Description:* Register a method (similar to a proc) for forwarding calls to a callee (target tcl command, other object). If the forwarder method is called, the actual arguments of the invocation are appended to the specified arguments. In callee an arguments certain substituions can take place:
  - ♦ %proc: subsituted by name of the forwarder method
  - ♦ %self: subsituted by name of the object
  - ♦ %1: subsituted by first argument of the invocation
  - ♦ %%: a single percent.
  - ◆ %*tcl−command*: command to be executed; substituted by result.

Additionally each argument can be prefixed by the positional prefix %@POS (note the delimiting space at the end) that can be used to specify an explicit position. POS can be a positive or negative integer or the word end. The positional arguments are evaluated from left to right and should be used in ascending order. valid Options are:

- ♦ -objscope causes the target to be evaluated in the scope of the object,
- ♦ -methodprefix string inserts the specified prefix in front of the second

argument of the invocation,

→ -default is used for default method names (only in connection with %1)
 See tutorial for detailed examples.

Return: empty

• hasclass ?className?

Arguments: ?className?: name of a class to be tested

*Description:* Test whether the argument is either a mixin or instmixin of the object or if it is on the class hierarchy of the object. This method combines the functionalities of istype and ismixin.

*Return:* 1 or 0

• incr varName ?increment?

Arguments: varName: variable name

?increment?: value to increment

- *Description:* Increments the value stored in the variable whose name is varName. The new value is stored as a decimal string in variable varName and also returned as result. Wrapper to the same named Tcl command (see documentation of Tcl command with the same name for details).
- Return: new value of varName

• info args

Arguments: args: info options

Description: Introspection of objects. The following options can be specified:

- objName info args method: Returns the arguments of the specified proc (object specific method).
- objName info body method: Returns the body of the specified proc (object specific method).
- objName info class ?classname?: Returns the name of the class of the current object, if classname was not specified, otherwise it returns 1 if classname matches the object's class and 0 if not.
- objName info children ?pattern?: Returns the list of aggregated objects with fully qualified names if pattern was not specified, otherwise it returns all children where the object name matches the pattern.
- objName info commands ?pattern: Returns all commands defined for the object if pattern was not specified, otherwise it returns all commands that match the pattern.
- objName info default method arg var: Returns 1 if the argument arg of the proc (object specific method) method has a default value, otherwise 0. If it exists the default value is stored in var.
- objName info filter: Returns a list of filters. With -guard modifier all filterguards are integrated ( objName info filter -guards). With -order modifier the order of filters (whole hierarchy) is printed.
- objName info filterguard name: Returns the guards for filter identified by name.
- objName info hasNamespace: From XOTcl version 0.9 on, namespaces of objects are allocated on demand. hasNamespace returns 1, if the object currently has a namespace, otherwise 0. The method requireNamespace can be used to ensure that the object has a namespace.
- objName info info: Returns a list of all available info options on the object.
- objName info invar: Returns object invariants.

- objName info metadata ?pattern?: Returns available metadata options.
- objName info methods: Returns the list of all methods currently reachable for objName. Includes procs, instprocs, cmds, instcommands on object, class hierarchy and mixins. Modifier -noprocs only returns instcommands, -nocmds only returns procs. Modifier -nomixins excludes search on mixins.
- objName info mixin: Returns the list of mixins of the object. With -order modifier the order of mixins (whole hierarchy) is printed.
- objName info nonposargs methodName: Returns non-positional arg list of methodName
- objName info parent: Returns parent object name (or "::" for no parent), in fully qualified form.
- objName info post methodName: Returns post assertions of methodName.
- objName info pre methodName: Returns pre assertions of methodName.
- objName info procs ?pattern?: Returns all procs defined for the object if pattern was not specified, otherwise it returns all procs that match the pattern.
- objName info precedence ?pattern?: Returns all classes in the precedence order from which the specified object inherits methods. The returned list of classes contains the mixin and instmixin classes as well as the classes of the superclass chain in linearized order (i.e., duplicate classes are removed). If the pattern is specified, only matching classes are returned.
- objName info vars ?pattern?: Returns all variables defined for the object if pattern was not specified, otherwise it returns all variables that match the pattern.

Return: Value of introspected option as a string.

• instvar v1 ?v2...vn?

*Arguments:* **v1**: instvar variable

?v2...vn?: optional other instvar variables

Description: Binds an variable of the object to the current method's scope. Example:

```
kitchen proc enter {name} {
  my instvar persons
  set persons($name) [clock seconds]
}
```

Now persons can be accessed as a local variable of the method.

A special syntax is: {varName aliasName}. This gives the variable with the name varName the alias aliasName. This way the variables can be linked to the methods scope, even if a variable with that name already exists in the scope.

*Return:* empty string

• invar invariantList

Arguments: invariantList: Body of invariants for the object

Description: Specify invariants for the objects. All assertions are a list of ordinary Tcl conditions.

*Return:* empty string

• isclass ?className?

Arguments: ?className?: name of a class to be tested

*Description:* Test whether the argument (or the Object, if no argument is specified) is an existing class or not.

*Return:* 1 or 0

• ismetaclass ?metaClassName?

Arguments:	?metaClassName?: name of a metaclass to be tested	
Description:	Test whether the argument (or the Object, if no argument is specified) is an existing metaclass or not.	
Return:	1 or 0	
• ismixin ?clas	sName?	
Arguments:	<b>?className?</b> : name of a class to be tested	
Description:	Test whether the argument is a mixin or instmixin of the object.	
Return:	1 or 0	
• isobject <i>objN</i>	lame	
Arguments:	objName: string that should be tested, whether it is a name of an object or not	
Description:	Test whether the argument is an existing object or not. Every XOTcl object has the capability to check the object system.	
Return:	1 or 0	
• istype <i>classN</i>	ame	
Arguments:	className: type name	
Description:	Test whether the argument is a type of the object. I.e., 1 is returned if className is either the class of the object or one of its superclasses.	
Return:	1 or 0	
• lappend varName args		
Arguments:	varName: name of variable	
	args: elements to append	
Description:	Append all the specified arguments to the list specified by varName as separated elements (typically separated by blanks). If varName doesn't exist, it creates a list with the specified values (see documentation of Tcl command with the same name for details).	
Return:	empty string	
• mixin args		
Arguments:	args: mixin specification	
Description:	If <code>\$args</code> is one argument, it specifies a list of mixins to be set. Every mixin must be a defined class. If <code>\$args</code> has more argument, the first one specifies the action. Possible values are set, get, add or delete, it modifies the current settings as indicated. For more details, check the tutorial.	
Return:	if \$args empty return current mixins, otherwise empty	
• move newName		
Arguments:	newName: destination of move operation	
Description:	Perform a deep move of the object/class (with all information, like class, parameter, filter,) to "newName".	
Return:	empty string	
• parametercn		
Arguments:	name: variable to be provided with getter/setter method	
Description:	Add a getter/setter for an instance variable with the specified name as a command for the obj. Example:	
	Object o	

```
Object o
o parametercmd x
o x 100
puts [o x]
```

*Return:* empty string

• noinit

Description: flag that constructor (method init) should not be called. Example:

```
Class C
C instproc init {} {puts hu}
C cl -noinit
```

The object c1 will be created without calling the constructor. This can be used to draw a snapshot of an existing object (using the serializer) and to recreate it in some other context in its last state.

*Return:* empty string

• proc name ?non-pos-args? args body ?preAssertion? ?postAssertion?

Arguments: name: method name

?non-pos-args?: optinal non-positional arguments

args: method arguments

body: method body

**?preAssertion?**: optional assertions that must hold before the proc executes

?postAssertion?: optional assertions that must hold after the proc executes

*Description:* Specify a method in the same style as Tcl specifies procs. Optionally assertions may be specified by two additional arguments. Therefore, to specify only post–assertions an empty pre–assertion list must be given. All assertions are a list of ordinary Tcl conditions.

When instproc is called with an empty argument list and an empty body, the specified instproc is deleted.

*Return:* empty string

• procsearch procname

Arguments: procname: simple proc name

*Description:* Search for a proc or instproc on an object and return the fully qualified name of the method as a list in proc qualifier format: 'objNamelclassname proclinstproc methodName'. E.g.,

o procsearch set

returns

::xotcl::Object instproc set

*Return:* fully qualified name of the searched method or empty string if not found

#### • requireNamespace

Description: The method requireNamespace can be used to ensure that the object has a namespace. Namespaces are created automatically by XOTcl, when e.g. an object has child objects (aggregated objects) or procs. The namespace will be used to keep instance variables, procs and child objects. To check, whether an object currently has a namespace, info hasNamespace can be used. Hint: In versions prior to XOTcl 0.9 all XOTcl objects had their own namespaces; it was made on demand to save memory when e.g. huge numbers of objects are created. requireNamespace is often needed when e.g. using Tk widgets when variables are to be referenced via the namespace (with ... -variable

	5
	[self]::varname).
Return:	empty string
• set varname ?value?	
Arguments:	varname: name of the instance variable
	?value?: optional new value
Description:	Set an instance variable in the same style as Tcl sets a variable. With one argument, we retrieve the current value, with two arguments, we set the instance variable to the new value.
Return:	Value of the instance variable
• trace varNan	ne
Arguments:	varName: name of variable
Description:	Trace an object variable (see documentation of Tcl command with the same name for details).
Return:	empty string
• <b>unset</b> <i>v1</i> ? <i>v2</i> .	
Arguments:	v1: Variable to unset
	<b>?v2vn?</b> : Optional more vars to unset
Description:	The unset operation deletes one or optionally a set of variables from an object.
<i>Return:</i> empty string	
• uplevel ?leve	l? command ?args?
Arguments:	?level?: Level
	command ?args?: command and arguments to be called
Description:	When this method is used without the optional level, it is a short form of the Tcl command
	upevel [self callinglevel] command ?args?
	When it is called with the level, it is compatible with the original tcl command.
Return:	result of the command
• upvar ?level? othervar localvar ?othervar localvar?	
Arguments:	?level?: Level
	othervar localvar: referenced variable and variale in the local scope
	?othervar localvar?: optional pairs of referenced and local variable names
Description:	When this method is used without the optional level, it is a short form of the Tcl command
	upvar [self callinglevel] othervar localvar ??
	. When it is called with the level, it is compatible with the original tcl command.
Return:	result of the command
• <b>vwait</b> varNar	
Arguments:	varName: name of variable
Degemintier	Enter event loop until the encodified variable is get (see decommentation of Tel command with

*Description:* Enter event loop until the specified variable is set (see documentation of Tcl command with the same name for details).

*Return:* empty string

## Procs

• getExitHandler		
Description:	Retrieve the current exit handler procedure body as a string.	
Return:	exit handler proc body	
• setExitHandler <i>body</i>		
Arguments:	body: procedure body	
Description:	Set body for the exit handler procedure. The exit handler is executed when XOTcl is existed or aborted. Can be used to call cleanups that are not associated with objects (otherwise use destructor). On exit the object destructors are called after the user-defined exit-handler.	
Return:	exit handler proc body	

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